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Shared-memory networks: description, history, and application in real-time systems

Valentino, G.J.
SYSTRAN Corp., Dayton, OH, USA;

This paper appears in: **Electrical and Computer Engineering, 1993. Cana Conference on**

Abstract:
Real-time systems, such as test instrumentation, hardware and person in-the simulators, virtual reality environments, aircraft avionics suites, and process (systems have evolved significantly during the last few years, keeping pace wi technologies and attempting to provide the required speed and bandwidth interconnectivity between the various sensors, processors, and other nodes w comprise these systems. To support such applications, shared-memory netwc technology provides an attractive alternative to the more conventional appro utilizes single or multiple CPU's contained within the same chassis. This pres describes the history, technology, current trends, and selected applications of memory networks in real-time simulation, testing, and computational applic

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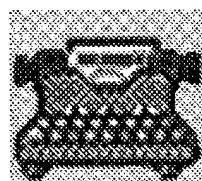
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